

Sprint Planning Meeting Minutes:

Attendees: Fuxinyang Chang, Raul Betancourt, Juan Felipe Macias, Christian James Marin, Ethan Anthony Shim

Start time: 6:07 pm

End time: 6:15 pm

After discussion, the velocity of the team was estimated to be 2 hours per day, 5 days per week, and 4 stories per Sprint.

The product owner chose the following user stories to be done during the next sprint. They are ordered based on their priority.

- User Story 1, Development Environment: As a developer, I want to set up my development environment so that I can start implementing and coding the program.
- User Story 2, Basic Prototype: As a developer, I want to first work on a small-scope prototype to figure out the basic logic and functionality.
- User Story 3, Enhanced Prototype: As a developer, I want to improve the prototype by making it more comprehensive and adding more functionality.
- User Story 4, Program Testing: As a developer, I want to test the program to fix any issues and make sure it's working appropriately.

The team members indicated their willingness to work on the following user stories.

- Fuxinyang Chang
 - User Story 1, Development Environment
 - User Story 2, Basic Prototype
 - User Story 3, Enhanced Prototype
 - User Story 4, Program Testing
- Raul Betancourt
 - User Story 1, Development Environment
 - User Story 2, Basic Prototype
 - User Story 3, Enhanced Prototype
 - User Story 4, Program Testing
- Juan Felipe Macias
 - User Story 1, Development Environment

- User Story 2, Basic Prototype
 - User Story 3, Enhanced Prototype
 - User Story 4, Program Testing
- Christian James Marin
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 - User Story 2, Basic Prototype
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- Ethan Anthony Shim
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